

# Malin Lövenberg

## curriculum vitae

### Education

#### Game Design & Graphics

Gotland's University

2009-2012

Gained experience in 3D Studio Max, ZBrush, Unreal, Torque2D, Adobe After Effects, Mocap, Final Draft.

Worked with storyboarding, SCRUM, and within a production team while keeping strong communication in order to overcome obstacles.

#### Clay Animation Class

Film i Västernorrland

2007

Gained experience in Stopmotion Pro and making a short film in clay.

#### Medieprogrammet

Hedbergiska Gymnasium, Sundsvall

2006-2008

Writing articles and interviews along with filming concerts together as a team and filming own movies in class.

Gained experience in Photoshop, Illustrator, InDesign, Garage Band, Soundtrack Pro and Final Cut.

#### 2D Animation Class

Film i Västernorrland

2005

Gained experience in Toon Boom and making a short film in 2D.

### Employment Background

#### Max Hamburger Restaurant

Sundsvall, Sweden

Cashier 2008

Used strong communication and team work in order to make sure everything ran efficiently, especially during big orders.

**Address:** Volontärgatan 141, 62137

Visby, Gotland, Sweden

**Date of Birth:** August 30th 1990

**Website:** [www.malinlovenberg.com](http://www.malinlovenberg.com)

**Email:** [malin.lovenberg@gmail.com](mailto:malin.lovenberg@gmail.com)

**Phone Number:** (46) 070 251 80 46

### Qualifications

- Excellent English and Swedish writing abilities.
- Able to work independently and have excellent goal setting skills.
- Confident, personally motivated, very reliable and trustworthy.
- Excellent team worker with experience working efficiently and under tight deadlines.

### Interests

Books, Movies, Body Language, Concerts, Yard Sales and, well, obviously: Games!

Malin Lövenberg  
Volontärgatan 141  
62137 Visby, Gotland, Sweden  
(46) 070 251 80 46  
[malin.lovenberg@gmail.com](mailto:malin.lovenberg@gmail.com)